# Loretta Lawrence

## Front-End & Interactive Web Developer

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### PROFILE

I build fast, clean, responsive web applications and interactive digital experiences. I merge front-end development with generative AI workflows and work effectively across time zones with remote collaboration and version-control workflows.

### CORE TECHNOLOGIES

HTML5 | CSS3 | JavaScript | React | Git & GitHub | HTML5 Canvas | REST APIs

### SELECTED PROJECTS

Daylight Task Planner | React.js, state management, CSS Grid

Responsive task scheduling, interactive states, and layouts across breakpoints.

Neon Breach | Vanilla JavaScript, HTML5 Canvas API, game loop

Arcade game with coordinate rendering, collision detection, and input tracking.

Monster Duty | RUN.world Studio, generative workflows, rapid prototyping

Interactive browser game developed and deployed in the RUN.world ecosystem.

Fashion Project | CSS Flexbox, fluid typography, responsive design

Responsive storefront layout exploring imagery and cross-device presentation.

### ADDITIONAL PROJECTS

Portfolio / CV | JavaScript Calculator | 25 + 5 Clock | Random Quote Machine
Drum Machine | Markdown Previewer

### CERTIFICATIONS

A2 English for Developers | Technical communication for documentation and asynchronous collaboration across remote teams.

Front-End Development Libraries V8 | React, component architecture, and automated test validation.

### PORTFOLIO

whimsical-cajeta-67b4f9.netlify.app